1	HOUSE JOINT RESOLUTION 8
2	57TH LEGISLATURE - STATE OF NEW MEXICO - FIRST SESSION, 2025
3	INTRODUCED BY
4	Rod Montoya and Cathrynn N. Brown and Art De La Cruz
5	and Luis M. Terrazas
6	
7	
8	
9	
10	A JOINT RESOLUTION
11	PROPOSING AN AMENDMENT TO ARTICLE 4, SECTION 5 OF THE
12	CONSTITUTION OF NEW MEXICO TO PROVIDE THAT EACH REGULAR SESSION
13	OF THE LEGISLATURE SHALL NOT EXCEED FORTY-FIVE DAYS, REMOVE THE
14	RESTRICTIONS ON BILLS THAT MAY BE CONSIDERED IN EVEN-NUMBERED
15	YEARS AND PROVIDE FOR CONSIDERATION OF GOVERNOR VETO OVERRIDES
16	FOR BILLS OF CERTAIN SPECIAL OR EXTRAORDINARY LEGISLATIVE
17	SESSIONS.
18	
19	BE IT RESOLVED BY THE LEGISLATURE OF THE STATE OF NEW MEXICO:
20	SECTION 1. It is proposed to amend Article 4, Section 5
21	of the constitution of New Mexico to read:
22	"A. Each regular session of the legislature shall
23	begin annually at 12:00 noon on the third Tuesday of January.
24	Every regular session of the legislature [convening during an
25	odd-numbered year shall remain in session not to exceed sixty
	.229952.1

<u>underscored material = new</u> [bracketed material] = delete

1 days, and every regular session of the legislature convening 2 during an even-numbered year] shall remain in session not to exceed [thirty] forty-five days. No special session of the 3 4 legislature shall exceed thirty days. 5 Β. Every regular session of the legislature 6 [convening during an even-numbered year shall consider only the 7 following: 8 (1) budgets, appropriations and revenue bills; (2) bills drawn pursuant to special messages 9 10 of the governor; and 11 (3)] may consider for veto override bills of 12 [the last] a previous regular, [session vetoed by the governor] 13 special or extraordinary session within the same legislative 14 biennium." 15 The amendment proposed by this resolution SECTION 2. 16 shall be submitted to the people for their approval or 17 rejection at the next general election or at any special 18 election prior to that date that may be called for that 19 purpose. 20 - 2 -21 22 23 24 25 .229952.1

bracketed material] = delete

underscored material = new